


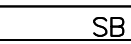
























- GENERAL NOTES:
- A. REFER TO DESIGN GUIDELINES FOR ALL FINISHES.
  - B. AV SYSTEM IS INSTALLED BY SRP VENDOR FOR EACH PROJECT. ADDITIONAL COORDINATION WILL BE REQUIRED FOR EACH PROJECT.
  - C. ALL FIRE ALARMS TO BE CEILING MOUNTED.
  - D. COORDINATE SPECIFIC AV REQUIREMENTS WITH AV VENDOR.
  - E. PLANS ARE USED AS A BASIS OF DESIGN ONLY SHOWING PREFERRED LOCATION OF LIGHTING. FINAL LIGHTING LAYOUT TO BE DETERMINED BY PROJECT REQUIREMENTS.
  - F. ALL STRUCTURED CABLING FROM THE MDF TO THE ROOM TO BE SUPPLIED BY THE GC.
  - G. ALL INTERCONNECTING EQUIPMENT CABLING WITHIN THE ROOMS TO BE PROVIDED AND INSTALLED BY AV VENDOR.
  - H. PRIOR TO PURCHASING, STRUCTURED CABLING ASSIGNMENTS/APPROACH MUST BE DISCUSSED.

DISCLAIMER:  
PLANS ARE USED AS A BASIS OF DESIGN FOR INITIAL DESIGN DEVELOPMENT. REFER TO PROJECT SHOP DRAWINGS FOR SPECIFIC AV COORDINATION.

AV VENDOR LEGEND: (provided and installed)

-  Room Scheduler (data provided by GC)
-  Touch Screen Panel (data provided by GC)
-  Table Box with HDMI, USB input to PC & Adapter Ring
-  Soundbar (with Camera)
-  Power box in furniture
-  Audio Visual Equipment rack
-  Lectern with AV connections (no AV rack will be in room with lectern)
-  Projector
-  Projection Screen (powered)
-  TV Monitor Display (provide a Mudring to finish up to ceiling in addition to power/data shown on plan)
-  Camera (mount to mudring pass-through, if possible AV Vendor to place mudring adjacent to stud)
-  Speaker
-  Microphone
-  HDMI wall plate with USB input to PC & Adapter Ring (provide 1/room w/TV Display)
-  Phone location (only in rooms without "TS")
-  Conduit path showing AV/Power connections

- LEGEND:
-  Duplex Power Receptacle
  -  Quad Power Receptacle
  -  Data Jack w/Ports & Cabling Quantity Shown
  -  Electrical Floor Box (or in ceiling if noted) with Data and Power
  -  Temperature Sensor if applicable, Mechanical drawings
  -  Light Switch
  -  Mechanical Supply Grille
  -  Mechanical Return Grille
  -  Z-C Recessed Accent lighting (zones are referenced for design intent)
  -  LED Recessed Linear lighting



ROOM TYPICAL SHEETS - MEETING SPACES

LEGENDS AND GENERAL NOTES

DWG. NO.

RTS-MS00A

4-26-2024

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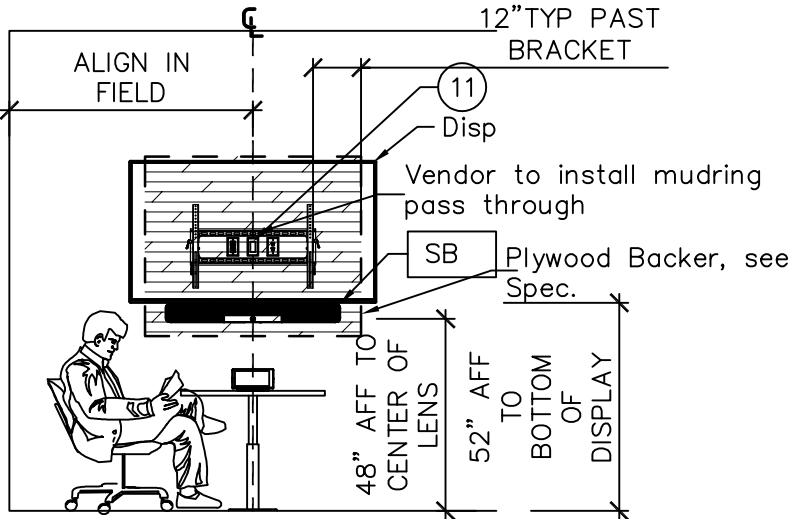


DWG. NO.

RTS-MS00B

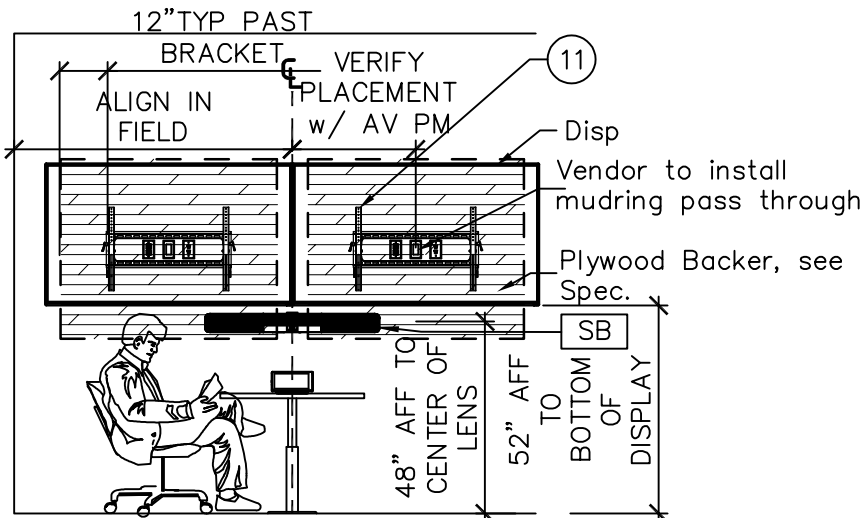
ROOM TYPICAL SHEETS - MEETING SPACES  
MONITOR MOUNTING DETAILS

4-26-2024 001



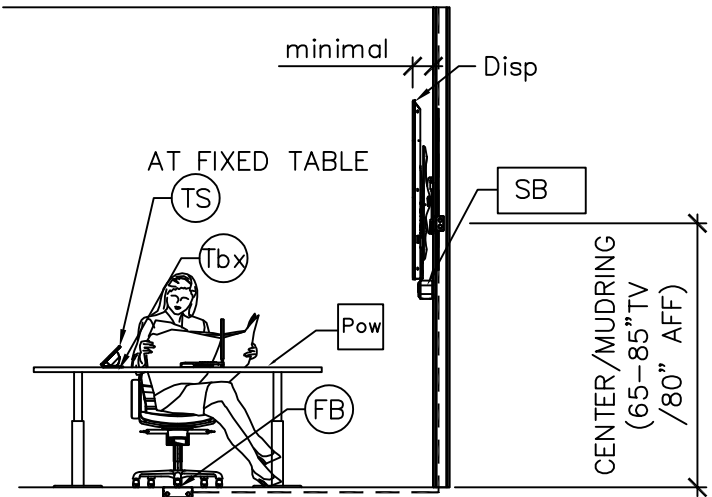
## SINGLE MONITOR ELEVATION

SCALE: 1/4" = 1'-0"



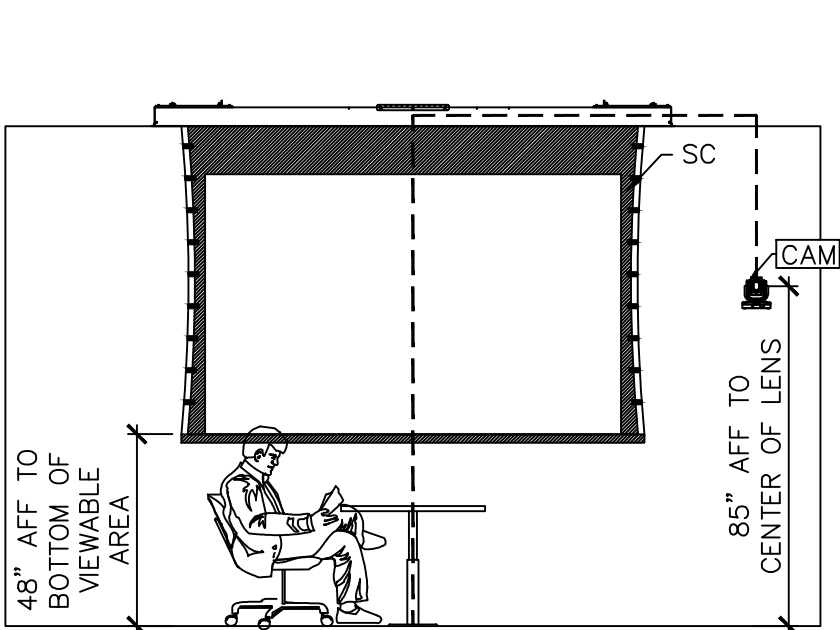
## DUAL MONITOR ELEVATION

SCALE: 1/4" = 1'-0"



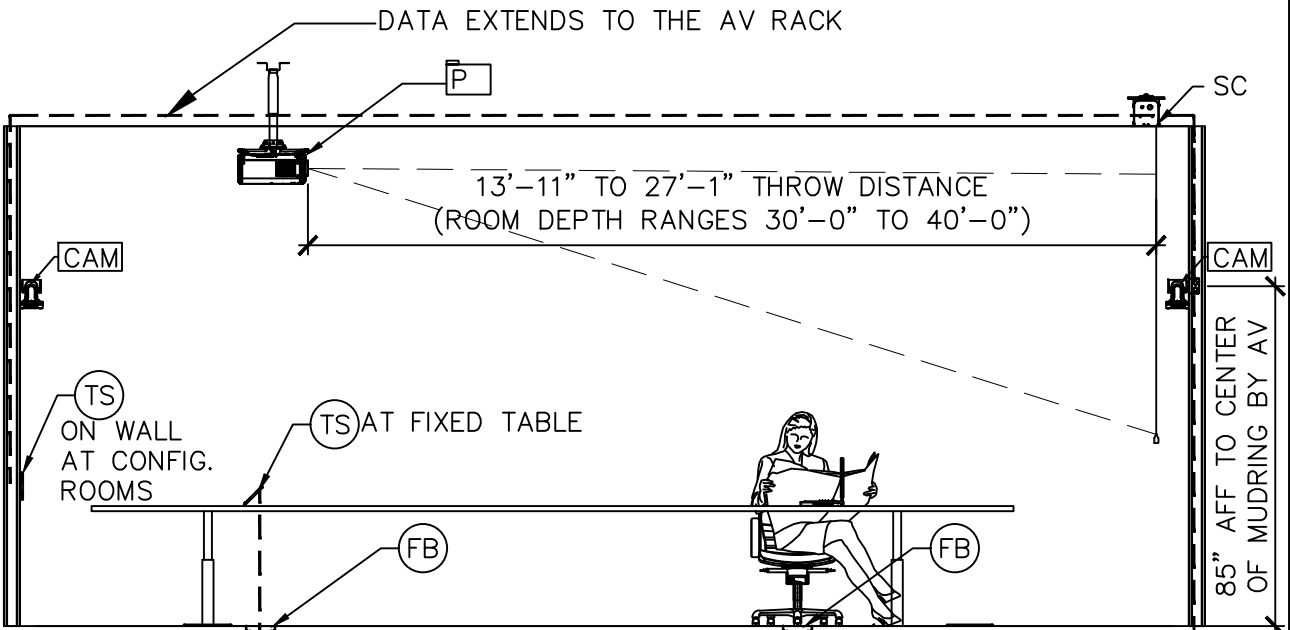
## MONITOR HEIGHT DETAIL

SCALE: 1/4" = 1'-0"



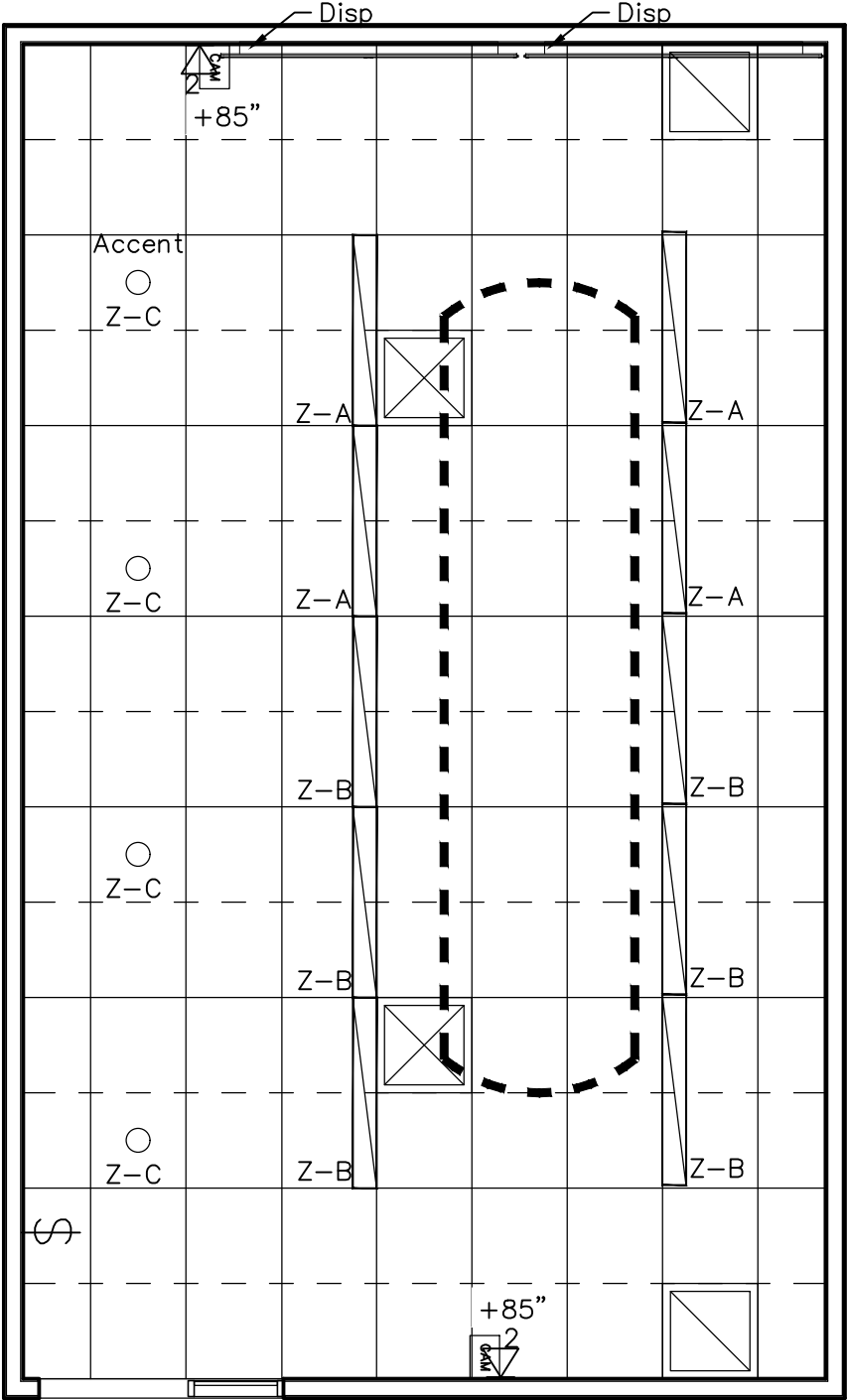
PROJECTION SCREEN ELEVATION

SCALE: 1/4" = 1'-0" PROJ. SCREEN WITH CAMERA

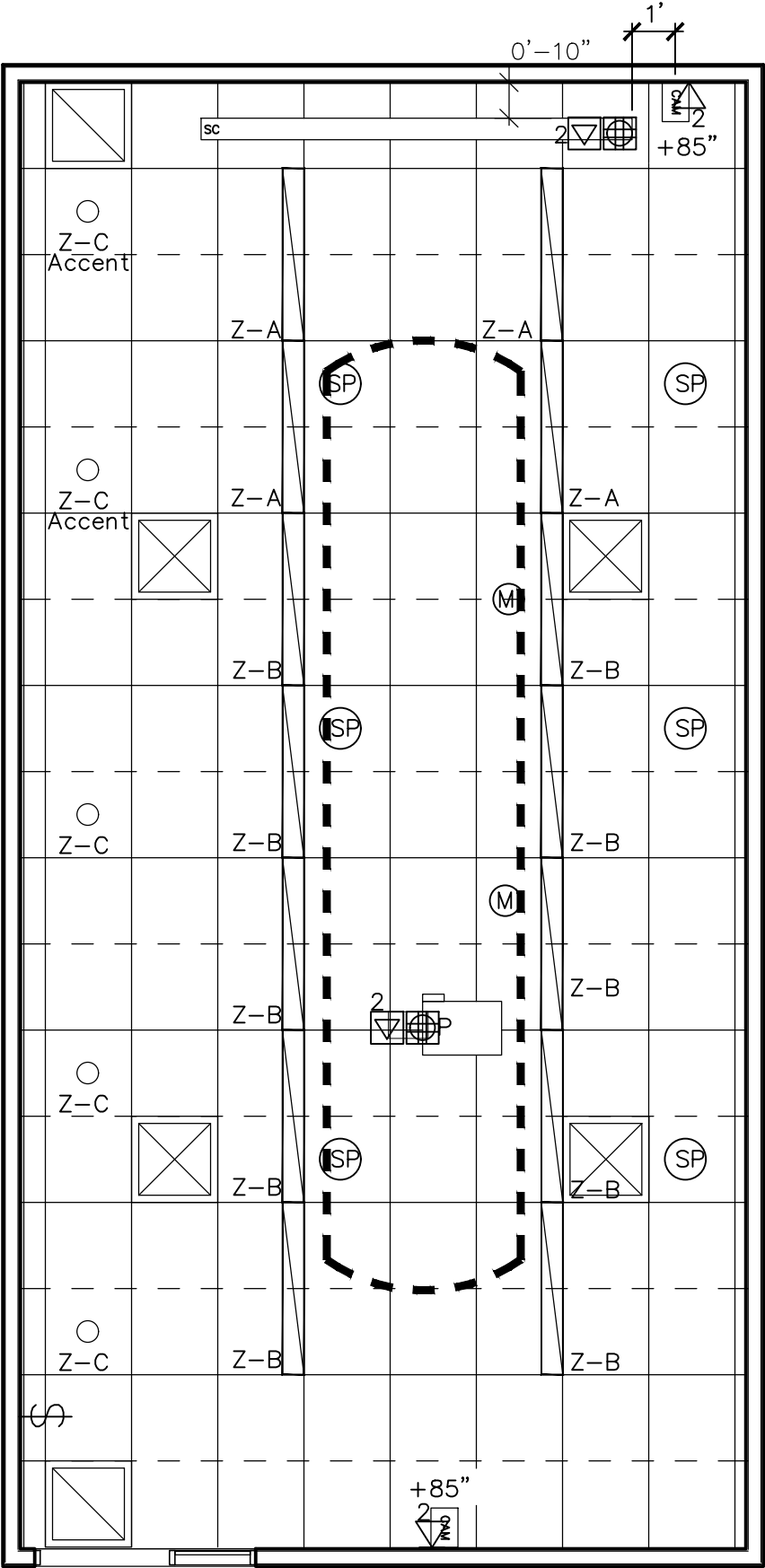


PROJECTION SCREEN SECTION

SCALE: 1/4" = 1'-0" PROJ. SCREEN WITH CAMERA



REFLECTED CEILING PLAN- MONITORS



REFLECTED CEILING PLAN- PROJECTOR/SCREEN



ROOM TYPICAL SHEETS - MEETING SPACES  
TYPICAL REFLECTED CEILING PLAN

DWG. NO.  
**RTS-MS00D**  
4-26-2024 001

CONFERENCE ROOM REFLECTED CEILING PLAN TYPICALS

- AudioVisual:
- A. Smaller Rooms: Display, Soundbar, Room Scheduler (see AV Legend)
  - B. Larger Rooms: Projector, Projection Screen, Microphone, Speakers, AV controls (see AV Legend)
- Notes:
- C. Lights are located over table but leave center of the table empty for AV coordination especially the projector.
  - D. Light zones are shown for reference only and fixtures are a low profile ceiling recessed fixture.
  - E. Mechanical system is shown for reference only and not an exact location.
  - F. Dashed lines represent a direct connection between the touch screen "TS" and Display (AV System) and connections to the server connections.
  - G. Accent perimeter lighting is an option if room is wide enough and foot candle calculations require it.
  - H. Light switches are shown on the door hinge side typically within door reach.
  - I. Media wall is centered on table in the room.





DWG. NO.

RTS-MS01

ROOM TYPICAL SHEETS - MEETING SPACES

SMALL CONFERENCE ROOM (8P MAX)

4-26-2024

001



SMALL CONFERENCE ROOM

Architectural Finishes: See Finish Section in Design Guidelines Manual (conference section) Accent paint on media wall.

Furniture, Fixtures & Eqpt: Fixed Table–w/ rolling chairs, refreshment table, Signs, Markerboards, Tackboards

AudioVisual: Display (1), Soundbar, laptop connection, Room Scheduler (see AV Legend)

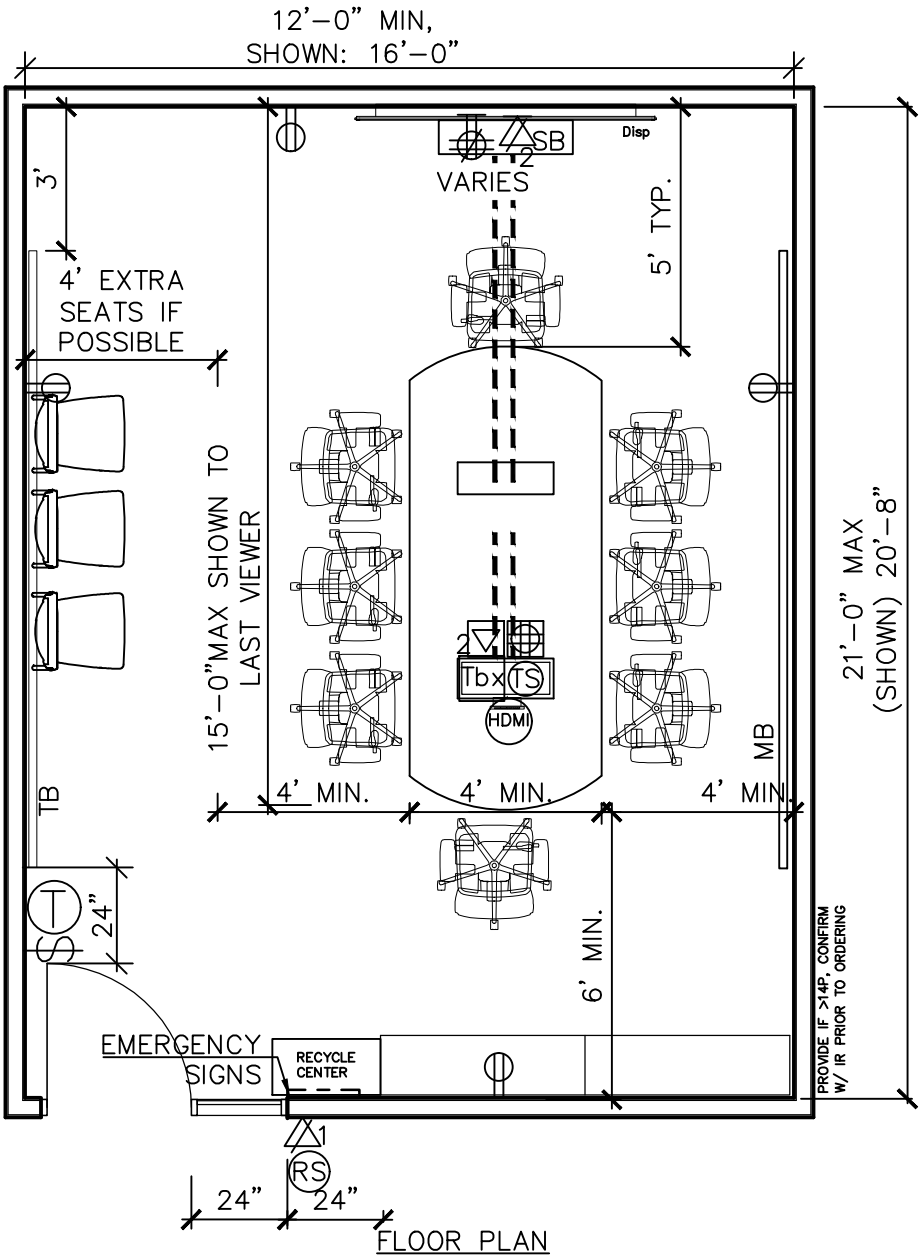
Acoustics/Construction: Full Height walls, sound seal

Special Systems (Security/Fire): Ceiling Mounted Fire Strobe

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

Mechanical/Plumbing: Standard Mechanical, no plumbing

Notes Provide a direct connection between the "TS" and Display (AV System) in addition to server connections for AV.. Provide wall blocking for monitor to attach to the wall, see specifications. Floor Core under table to be aligned with center of table and monitor. Accent perimeter lighting is an option if room is wide enough to require it.





DWG. NO.

RTS-MS02

ROOM TYPICAL SHEETS - MEETING SPACES  
MEDIUM CONFERENCE ROOM (9-24P)

4-26-2024 001



MEDIUM CONFERENCE ROOM

Architectural Finishes: See Finish Section in Design Guidelines Manual (conference section) Accent paint on media wall.

Furniture, Fixtures & Eqpt: Fixed Table-w/power, rolling chairs, refreshment table, Signs, Markerboards, Tackboards

AudioVisual: Display (2), Soundbar, laptop connection, Room Scheduler (see AV Legend)

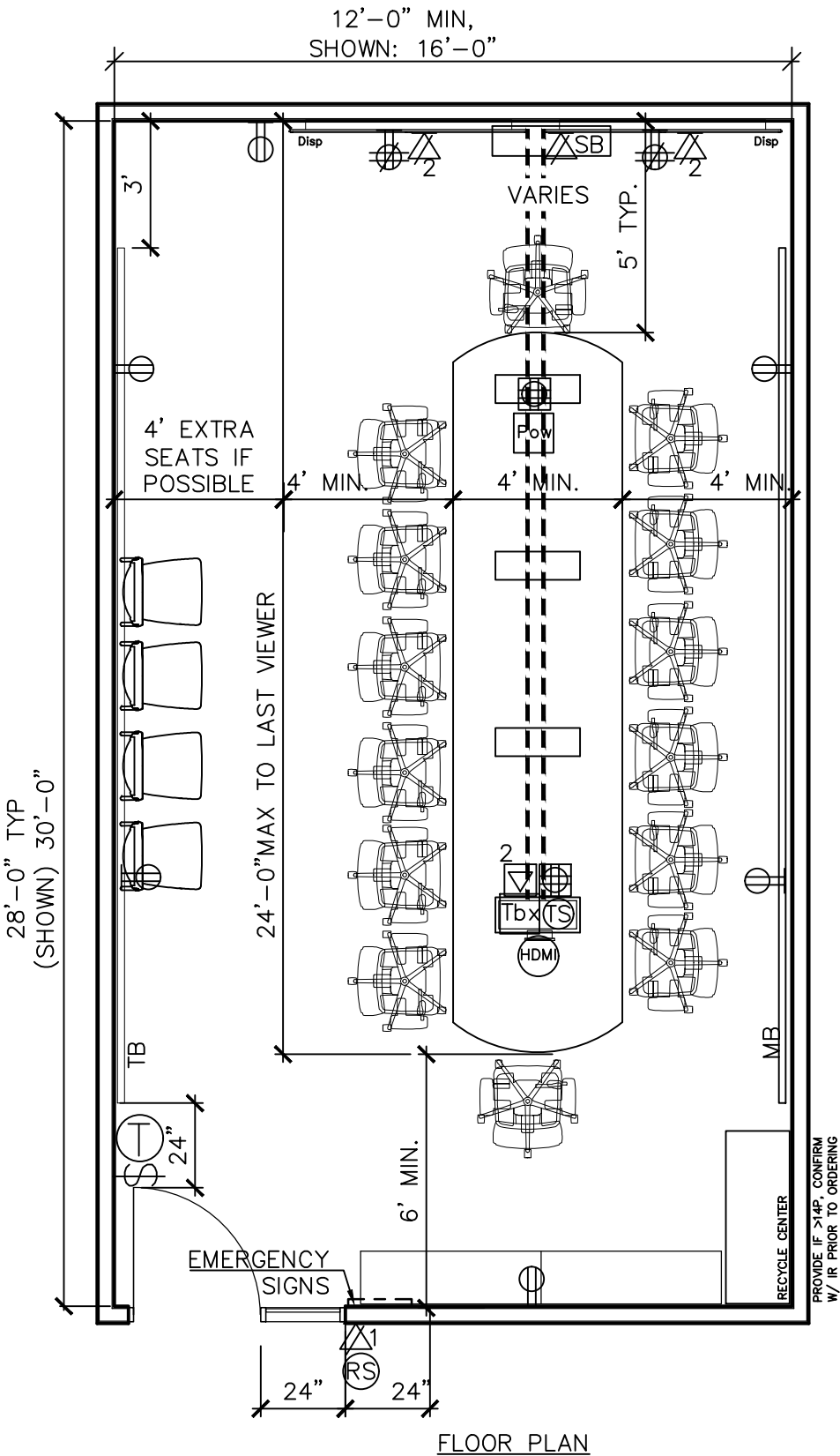
Acoustics/Construction: Full Height walls, sound seal

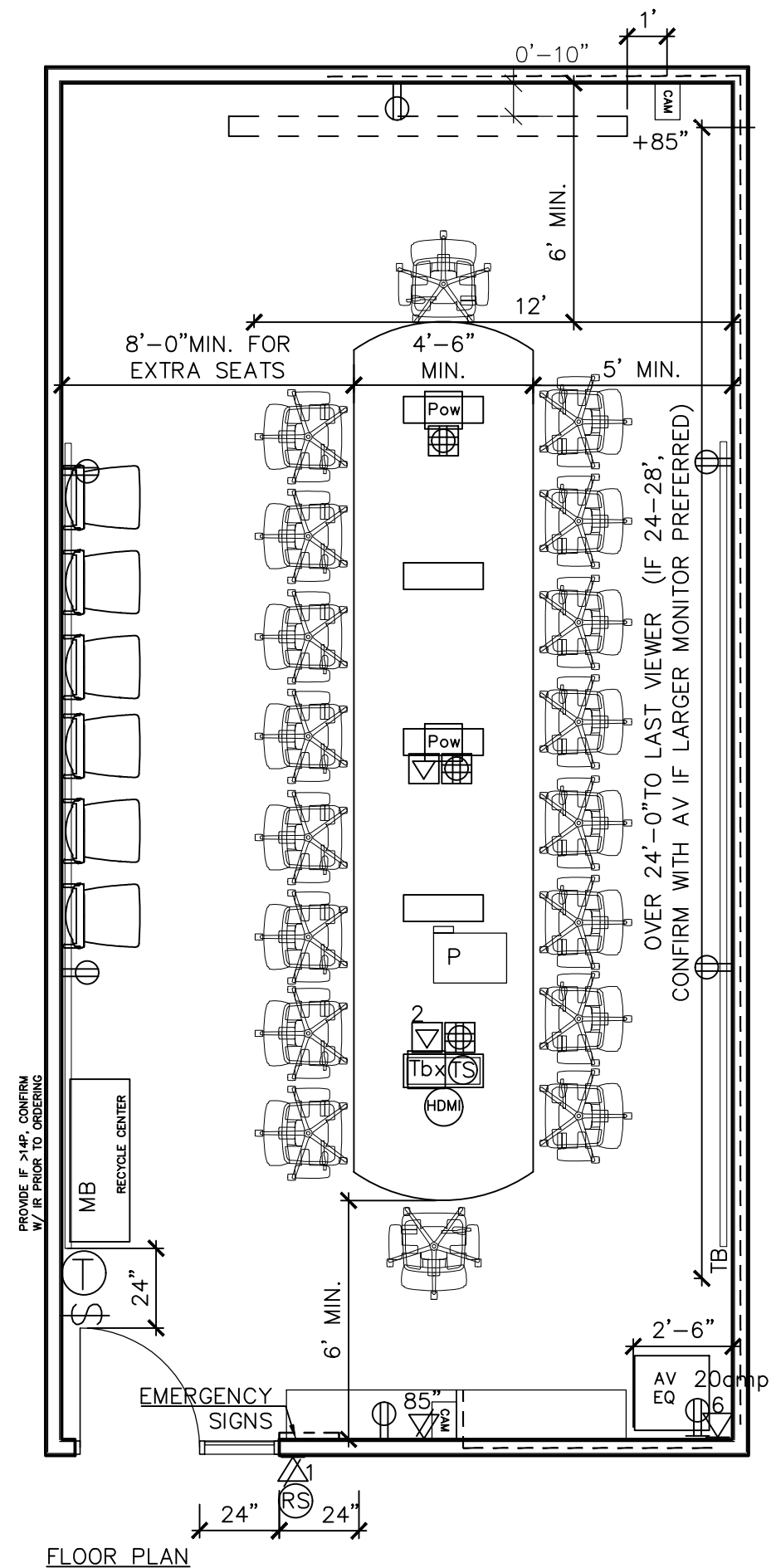
Special Systems (Security/Fire): Ceiling Mounted Fire Strobe

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

Mechanical/Plumbing: Standard Mechanical, no plumbing

Notes: Each monitor requires power/data box. Provide a direct connection between the "TS" and Display (AV System) in addition to server connections for AV.. Provide wall blocking for monitor to attach to the wall, see specifications. Floor Core under table to be aligned with center of table and monitor. Accent perimeter lighting is an option if room is wide enough to require it.





DWG. NO.

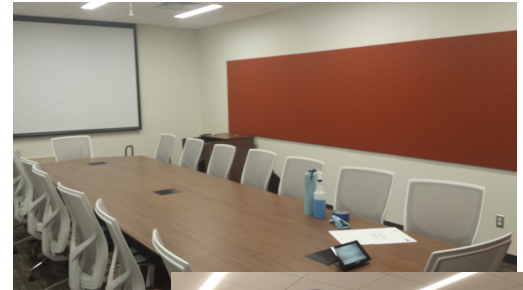
RTS-MS03

ROOM TYPICAL SHEETS - MEETING SPACES

LARGE CONFERENCE ROOM (>25P)

4-26-2024

001



LARGE CONFERENCE ROOM

Architectural Finishes: See Finish Section in Design Guidelines Manual (conference section) Accent paint on media wall.

Furniture, Fixtures & Eqpt: Fixed Table-w/power, rolling chairs, refreshment table, Signs, Markerboards, Tackboards, Podium
---

AudioVisual: Projector, Screen, laptop connection, Microphone, Speakers, AV controls (see AV Legend)

Acoustics/Construction: Full Height walls,sound seal

Special Systems (Security/Fire): Ceiling Mounted Fire Strobes

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code. and NEC Code.

Mechanical/Plumbing: Standard Mechanical (dedicated air terminal unit) no plumbing

Notes: Provide a direct connection between the "TS" and AV racking addition to server connections for AV. Provide in-ceiling storage box for AV. Floor Core under table to be aligned with center of table and screen. Accent perimeter lighting is an option if room is wide enough to require it.





DWG. NO.

RTS-MS04

ROOM TYPICAL SHEETS - MEETING SPACES  
CONFIGURABLE  
MEDIUM CONFERENCE ROOM (9-24P)

4-26-2024 001



CONFIGURABLE MEDIUM CONFERENCE ROOM

Architectural Finishes: See Finish Section in Design Guidelines Manual (conference section) Accent paint on media wall.

Furniture, Fixtures & Eapt: Mobile Tables—w/ rolling chairs, refreshment table, lectern, Signs, Markerboards, Tackboards

AudioVisual: Display, Soundbar, Room Scheduler (see AV Legend)

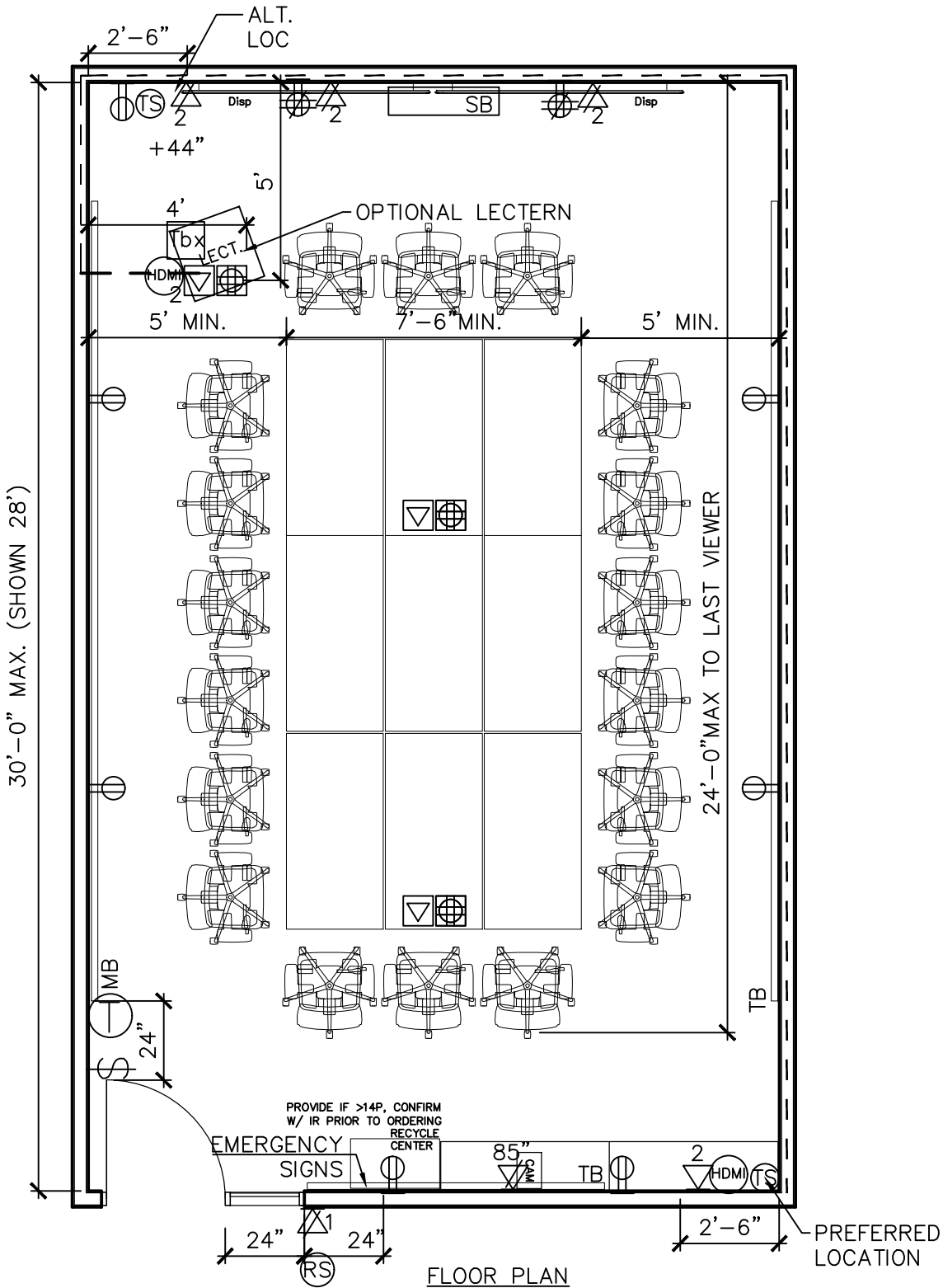
Acoustics/Construction: Full Height walls, sound seal

Special Systems (Security/Fire): Ceiling Mounted Fire Strobe

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

Mechanical/Plumbing: Standard Mechanical (dedicated air terminal unit) no plumbing

Notes: Each monitor requires power/data box. Provide a direct connection between the "TS" and Display (AV System) in addition to server connections for AV. If room is over 22'-0"W, provide an additional set of monitors then place soundbar between both sets. If room is deeper than 24'D to the last viewer, then the room will required an integrated sound system. Provide wall blocking for monitors to attached to wall, See specifications. Floor Core under table to be aligned with center of monitors. Accent perimeter lighting is an option if room is wide enough to require it.





DWG. NO.

RTS-MS05

ROOM TYPICAL SHEETS - MEETING SPACES  
CONFIGURABLE  
LARGE CONFERENCE ROOM (>25P)

4-26-2024 001



LARGE CONFIGURABLE CONFERENCE ROOM

Architectural Finishes: See Finish Section in Room Guidelines Manual (conference section) Accent paint on media wall.

Furniture, Fixtures & Eqpt: Mobile Tables–w/ rolling chairs, refreshment table, Signs, Markerboards, Tackboards, Podium

AudioVisual: Projector, Screen, Microphone, Speakers, AV controls (see AV Legend)

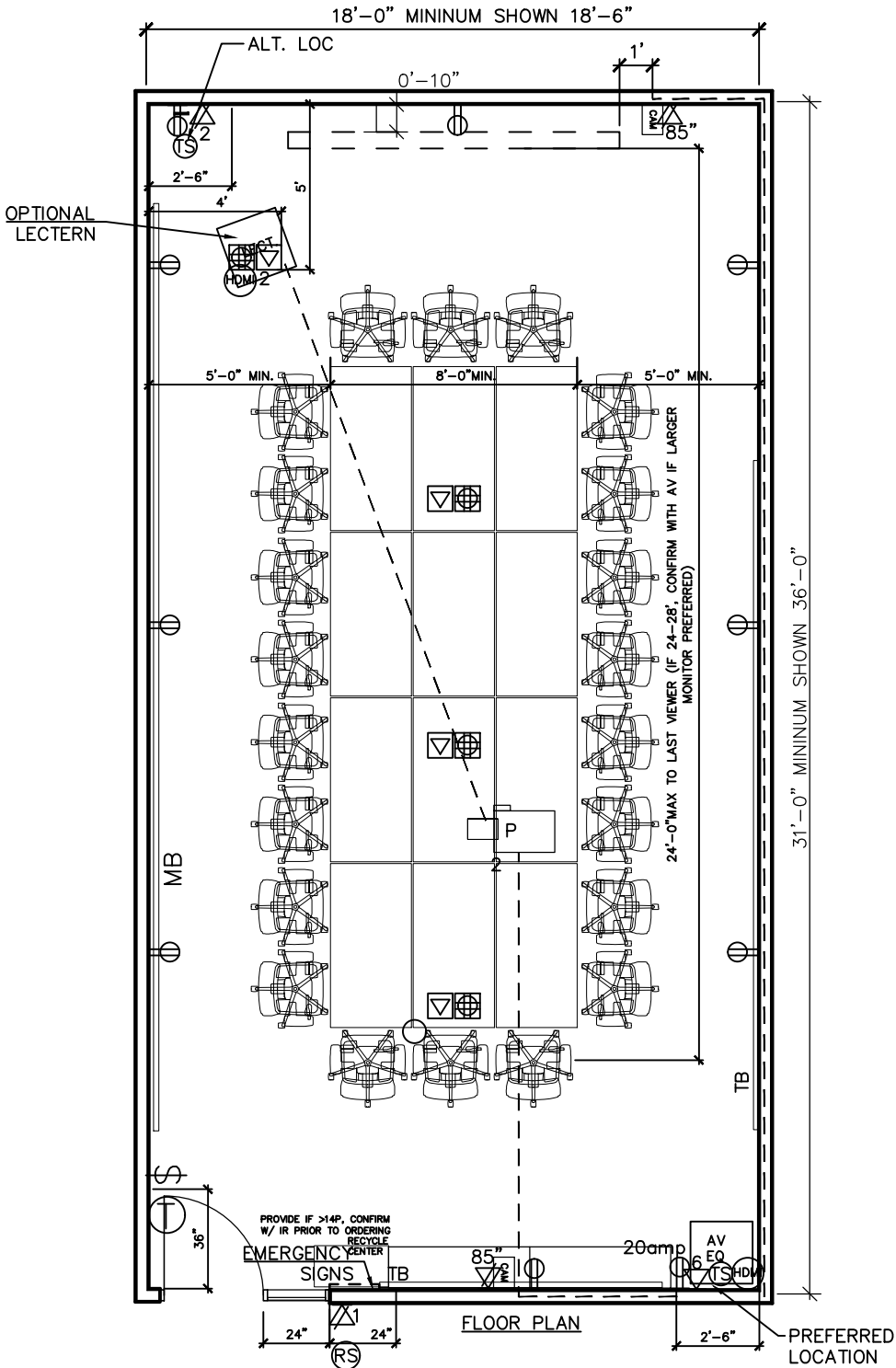
Acoustics/Construction: Full Height walls,sound seal

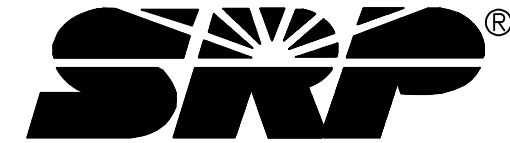
Special Systems (Security/Fire): Ceiling Mounted Fire Strobes

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

Mechanical/Plumbing:Standard Mechanical, no plumbing

Notes:Provide a direct connection between the "TS" and AV racking addition to server connections for AV. Floor Core under table to be aligned with center of table and screen. Accent perimeter lighting is an option if room is wide enough to require it.





DWG. NO.

RTS-MS06

ROOM TYPICAL SHEETS - MEETING SPACES  
MEDIUM COMBINABLE  
CONFIGURABLE CONFERENCE ROOM (9-24P)

4-26-2024 001



COMBINABLE CONFIGURABLE MEDIUM CONFERENCE ROOM

**Architectural Finishes:** See Finish Section in Design Guidelines Manual (conference section) Accent paint on media wall. Provide GWB soffit for Operable Partition.

**Furniture, Fixtures & Eqpt:** Mobile Tables—w/ rolling chairs, refreshment table, lectern, Signs, Markerboards, Tackboards

**AudioVisual:** Display, Soundbar, Room Scheduler (see AV Legend)

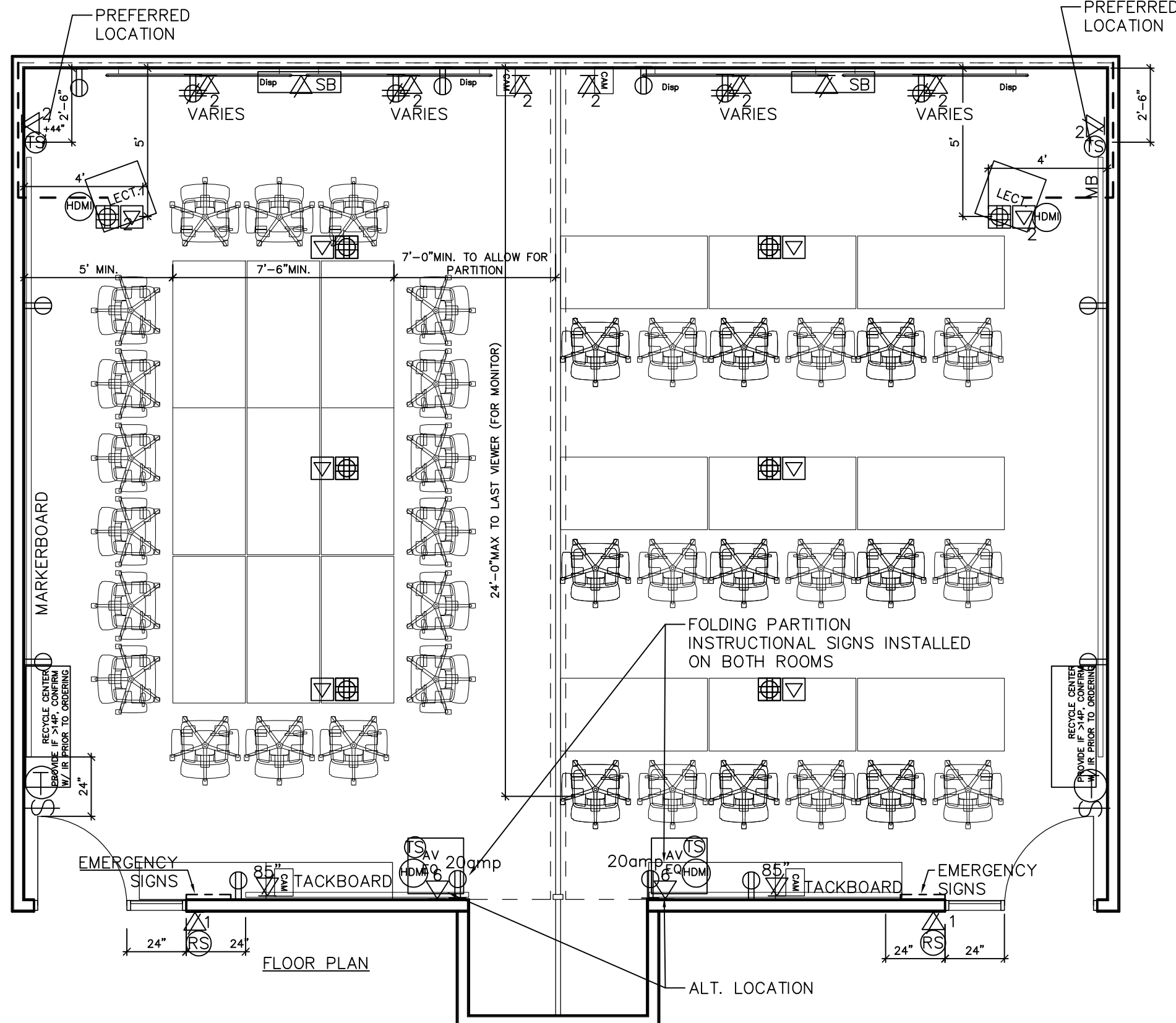
**Acoustics/Construction:** Full Height walls, sound seal

**Special Systems (Security/Fire):** Ceiling Mntd Fire Strobe

**Electrical:** LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

**Mechanical/Plumbing:** Standard Mechanical, no plumbing

**Notes:** Ea. monitor requires power/data box. Provide a direct connection between the "TS" and Display (AV System) in addition to server connections for AV. Provide wall blocking for monitor to attach to the wall, See specifications. If the depth of the room to the last viewer is greater than 24'D, then the room will need an integrated sound system with microphones & speakers in place of a soundbar(see large conf room layout). Integrated light controls with both sides of combined room. Accent perimeter lighting is an option if room is wide enough to require it.







DWG. NO.

RTS-MS07

ROOM TYPICAL SHEETS - MEETING SPACES  
LARGE COMBINABLE  
CONFIGURABLE CONFERENCE ROOM (>25P)

4-26-2024 001



#### COMBINABLE LARGE CONFIGURABLE CONFERENCE ROOM

Architectural Finishes: See Finish Section in Room Guidelines Manual (conference section) Accent paint on media wall. Provide GWB soffit for Operable Partition.

Furniture, Fixtures & Eqpt: Mobile Tables—w/ rolling chairs, refreshment table, Signs, Markerboards, Tackboards, Podium

AudioVisual: Projector, Screen, Microphone, Speakers, AV controls (see AV Legend)

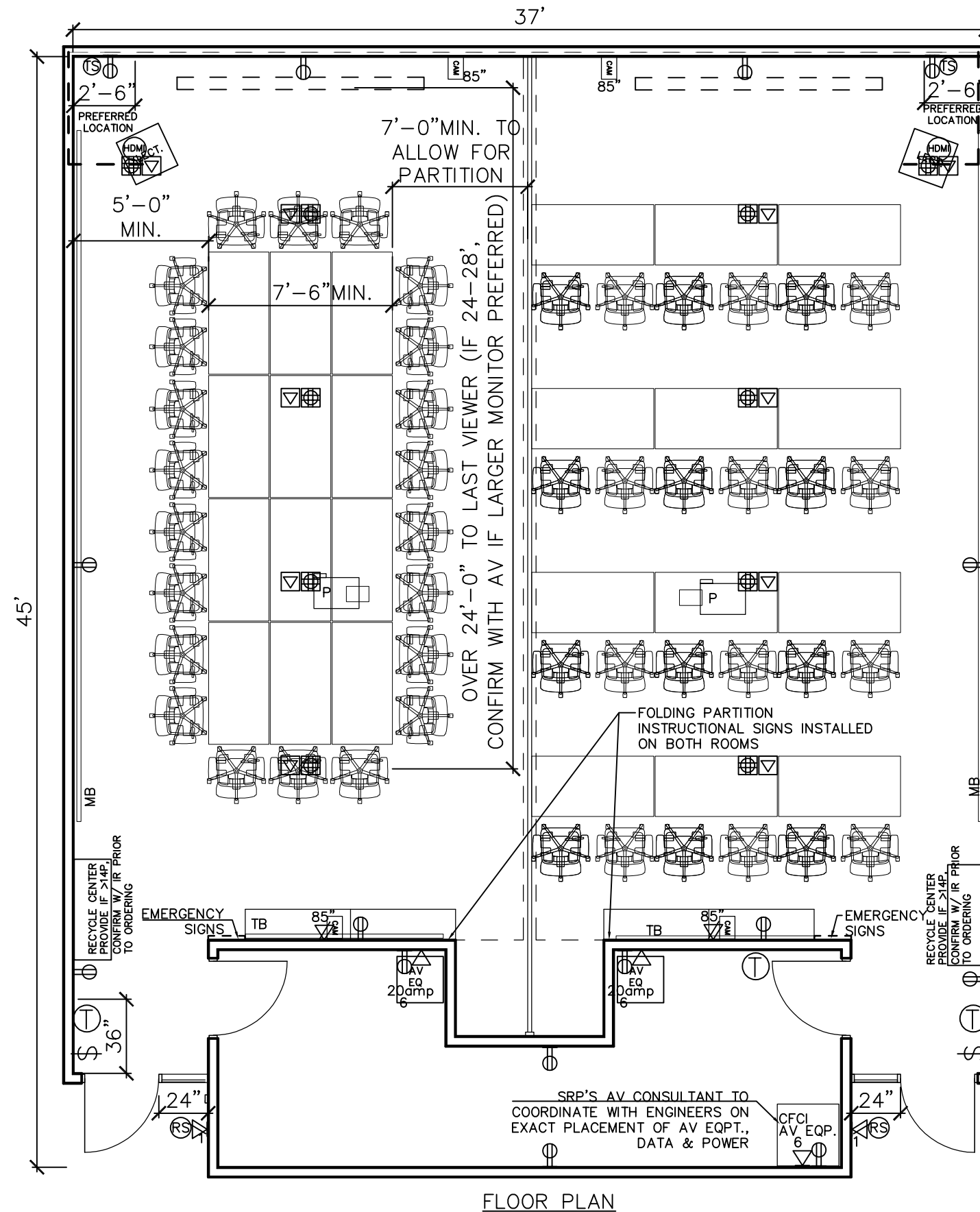
Acoustics/Construction: Full Height walls, sound seal

Special Systems (Security/Fire): Ceiling Mounted Fire Strobes

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

Mechanical/Plumbing: Standard Mechanical, no plumbing

Notes: Provide a direct connection between the "TS" and AV racking addition to server connections for AV. Floor Cores are shown for reference only. Integrated light controls with both sides of combined room. Accent perimeter lighting is an option if room is wide enough to require it.



FLOOR PLAN



DWG. NO.

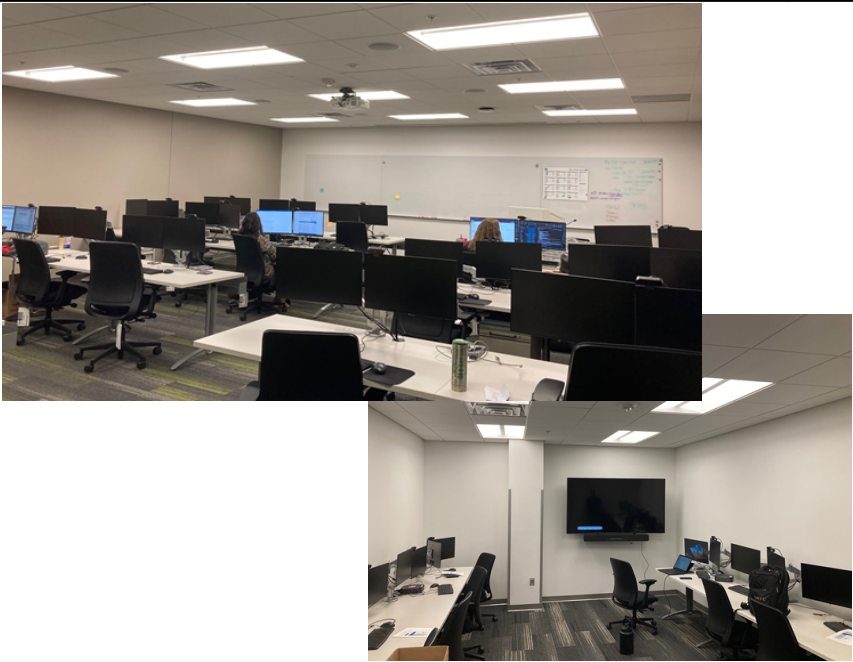
RTS-MS08

ROOM TYPICAL SHEETS - MEETING SPACES

PROJECT ROOM (CLASSROOM SIMILAR) +/-20P

4-26-2024

001



PROJECT ROOM

Architectural Finishes: See Finish Section in Room Guidelines Manual (conference section) Accent paint on media wall.

Furniture, Fixtures & Eqpt: Fixed Tables–w/ rolling chairs, refreshment table, lectern, Signs, Markerboards, Tackboards

AudioVisual: Monitors, Soundbar, Room Scheduler (see AV Legend), Touchscreen, Individual docking stations and double monitors/pp, 2 cameras

Acoustics/Construction: Full Height walls, sound seal

Special Systems (Security/Fire): Ceiling Mounted Fire Strobe

Electrical: LED lighting Zoned Front/Back, Lighting and power per IECC. Power shown must meet NEC code.

Mechanical/Plumbing: Standard Mechanical, no plumbing

Notes: Each monitor requires power/data box. Provide a direct connection between the "TS" and Display in addition to server connections for AV. Provide an audio cable in dedicated conduit for future microphone provide mute button override for microphones in ceiling. Provide wall blocking for monitor to attach to the wall, See specifications.

